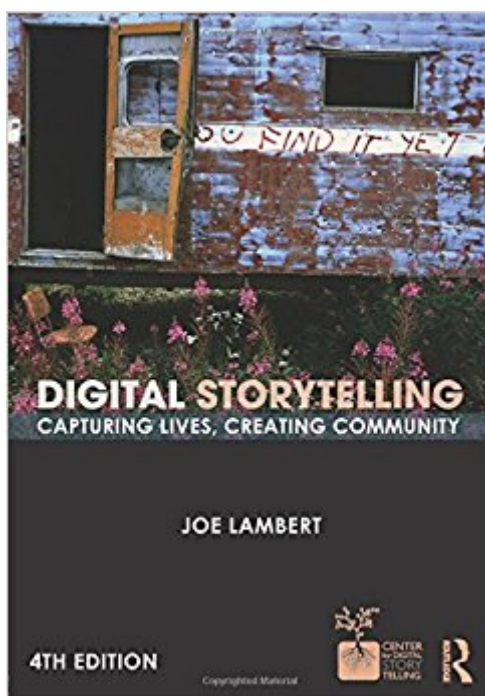


The book was found

Digital Storytelling: Capturing Lives, Creating Community (Digital Imaging And Computer Vision)



Synopsis

Listen deeply. Tell stories. This is the mantra of the Center for Digital Storytelling (CDS) in Berkeley California, which, since 1998 has worked with nearly 1,000 organizations around the world and trained more than 15,000 people in the art of digital storytelling. In this revised and updated edition of the CDS's popular guide to digital storytelling, co-founder Joe Lambert details the history and methods of digital storytelling practices. Using a "7 Steps" approach, Lambert helps storytellers identify the fundamentals of dynamic digital storytelling--from seeing the story, assembling it, and sharing it. As in the last edition, readers of the fourth edition will also find new explorations of the applications of digital storytelling and updated appendices that provide resources for budding digital storytellers, including information about past and present CDS-affiliated projects and place-based storytelling, a narrative-based approach to understanding experience and landscape. A companion website further brings the entire storytelling process to life. Over the years, the CDS's work has transformed the way that community activists, educators, health and human services agencies, business professionals, and artists think about story, media, culture, and the power of personal voice in creating change. For those who yearn to tell multimedia stories, Digital Storytelling is the place to begin.

Book Information

Series: Digital Imaging and Computer Vision

Paperback: 224 pages

Publisher: Routledge; 1 edition (December 9, 2012)

Language: English

ISBN-10: 0415627036

ISBN-13: 978-0415627030

Product Dimensions: 7 x 0.5 x 10 inches

Shipping Weight: 1 pounds (View shipping rates and policies)

Average Customer Review: 4.2 out of 5 stars 6 customer reviews

Best Sellers Rank: #127,648 in Books (See Top 100 in Books) #37 in Books > Arts & Photography > Other Media > Digital #184 in Books > Arts & Photography > Other Media > Film & Video #267 in Books > Textbooks > Humanities > Performing Arts > Film & Television

Customer Reviews

Joe Lambert founded the Center for Digital Storytelling (formerly the San Francisco Digital Media Center) in 1994, with his wife Nina Mullen and colleague Dana Atchley. Together they developed a

unique computer training and arts program around the Digital Storytelling Workshop. This process grew out of Joe's long running collaboration with Dana on the solo theatrical multimedia work Next Exit. Since then, Joe and his organization have traveled the world to spread the practice of digital storytelling.

Covers all aspects of storytelling. Good resource for projects

Joe has found a way to help me be clear about what story I want to tell now, and how to tell that story effectively and efficiently. I bet you can find diamonds between these covers too!

I felt this was a great review of the uses and implementation of digital storytelling. There are other texts that might be better within specific disciplines like education (my bias). For video game design, narration, etc - I found this workable and sophisticated.

Needed for school.

Very easy reading .. Good instructional book.

Good information, but the book is filled with typos.

[Download to continue reading...](#)

Digital Storytelling: Capturing Lives, Creating Community (Digital Imaging and Computer Vision)
The Filmmaker's Guide to Digital Imaging: for Cinematographers, Digital Imaging Technicians, and Camera Assistants Portal Hypertension: Diagnostic Imaging and Imaging-Guided Therapy (Medical Radiology / Diagnostic Imaging) How to Photograph the Solar Eclipse: An EASY Guide to Capturing the 2017 Total Eclipse of the Sun: An astrophotography beginner's guide to capturing solar eclipse Eye Exercises to Improve Vision: Recover Your Vision Naturally with Simple Exercises (Vision Training) Mathematics and Computer Science in Medical Imaging (Nato a S I Series Series III, Computer and Systems Sciences) Computer Vision: Algorithms and Applications (Texts in Computer Science) Improving Your Storytelling: Beyond the Basics for All Who Tell Stories in Work and Play (American Storytelling) Pixar Storytelling: Rules for Effective Storytelling Based on Pixar's Greatest Films TED Talks Storytelling: 23 Storytelling Techniques from the Best TED Talks Sharable Parables: Creative Storytelling Ideas for Ages 3-12 (The Steven James Storytelling Library) Creative Storytelling Guide for Children's Ministry: When All Your Brain Wants to Do

Is Fly! (The Steven James Storytelling Library) Storytelling with Rubber Stamps (Scrapbook Storytelling) 1st Grade Computer Basics : The Computer and Its Parts: Computers for Kids First Grade (Children's Computer Hardware Books) Digital Logic Design and Computer Organization with Computer Architecture for Security Value-Based Pricing: Drive Sales and Boost Your Bottom Line by Creating, Communicating and Capturing Customer Value Pricing on Purpose: Creating and Capturing Value Mastering Digital Black and White: A Photographer's Guide to High Quality Black-and-White Imaging and Printing (Digital Process and Print) Ethical and Legal Issues for Imaging Professionals, 2e (Towsley-Cook, Ethical and Legal Issues for Imaging Professionals) Camera & Craft: Learning the Technical Art of Digital Photography: (The Digital Imaging Masters Series)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)